

Coaches,

Republic Parks & Recreation Department will be starting another season of youth Baseball ages 3-14 years. We hope to have you and your team join us this season! Registration is available March 2 – April 17, 2020. Games will start the week of May 25th (no games on Memorial Day).

We have some exciting new changes this season including online registration. Please help us by communicating these new processes to your team.

All registrations are now taken online! This will save you a trip to the Community Center to register in person and eliminate the need to track down every parent to collect signatures on the roster each season. Visit www.recdesk.republicparks.com to login or create your account. Select Baseball Team Sign-up for the correct age group and follow the prompts to register your team. During this process you will be asked to complete a roster form with first and last name of every player on your team. This will let us know who to add to your roster, but each individual will be required to complete the “Baseball Individual Sign-up” with age verification and waiver before being placed on your team. Players will NOT be allowed to participate in games until their parent or guardian has completed this step. Please direct your team to complete their online registration. Once you have signed up your team you will need to register your child individually for the age group you will be coaching in. Please follow the directions below to sign up your child and pass the information on to your parents.

Steps for a player to register using INDIVIDUAL sign-up:

Every player, both those who already have a team and those signing up individually to join a team must complete the online registration for individuals. Please see the steps for registration below then take a look at programs in RecDesk and familiarize yourself with the process.

Step 1: Login or create a parent account at www.recdesk.republicparks.com. Then add all household members.

Step 2: Select Summer Baseball “**Individual Sign-up**” for the correct age group and select the household member who will be playing. This is for players who already have a team AND those looking to join a team.

Step 3: Follow the prompts to answer questions and complete forms by uploading a picture and age verification.

Why a picture and age verification? This will be used to check in players at the start of each game and ensure all players are playing for the correct team and in the correct age group, keeping games fair and fun for all.

What counts as age verification? A copy of a state issued birth certificate. Don't have your birth certificate on hand? We will also accept appropriate school or physician documentation that includes the child's full name and date of birth. Have questions? Contact us at 417-732-3500.

Step 4: Submit the registration and be sure to go to your cart and check out.

There is no payment taken with the individual registration. Players will be responsible for their portion of team fees which will be collected and turned in by the coach prior to the start of the season.

You will see within the steps to register, directions for uploading a picture and age verification such as a birth certificate or another document to verify age. This is required for all players and will be used to verify they are playing on the correct team and in the correct age group. If a birth certificate is not available, we will accept any school or physicians documents with the players full name and date of birth.

Plan to attend the coaches meeting on Tuesday, May 19th at:

6:00p.m. for 3-8 Year olds (tot-ball, t-ball, and coach pitch)

7:00p.m. for 9-14 year olds (modified player pitch and player pitch)

At the meeting Schedules and coaches passes will be handed out and rules will be discussed.

See the attached coaches' letter for more information.

We expect many questions from parents and coaches as we move to this new online registration system. Please do not hesitate to ask the Athletic Team for help if you have questions about this process. We will be available to answer questions or walk you through an example registration if needed.



9-14 Year Old Baseball Rules

2020

The following rules set forth by Republic Parks & Recreation will be strictly followed and enforced. Republic Parks & Recreation baseball will follow official baseball rules with exceptions for certain rules as follows:

1. Teams must register on official registration forms. Forms must be completed in their entirety before the first game of the season. Teams found playing with players not listed on their roster will forfeit that game. No players will be allowed to transfer teams after the first game of the season has been played. Boys must play in the boys division and girls must play in the girls division with no exceptions.
2. Players may play on only one team in an age division in the youth baseball program. Players may play in two different age divisions. A team found using a player who is on another roster in the same age division will forfeit that game and the player will be suspended for the next two games. If the event occurs at the end of a season the player will be suspended for the first two games of the following season.
3. The roster or permission slip must be signed by the player's parent or legal guardian before the child may participate in the program.
4. Players who are 10 years of age or under on January 1st, 2020 shall be eligible to play in the 10U age division. Players who are 12 years of age or under on January 1st, 2020 shall be eligible to play in the 12U age division. Players who are 14 years of age or under on January 1st, 2020 shall be eligible to play in the 14U age division. Players are allowed to play up an age group, but players will not be allowed to play down an age group.
5. All team members present and dressed out must play at least 2 innings of each game. The number of innings played may be monitored. If a coach is found to be playing a player less than 2 innings the team will forfeit that game and the coach will be suspended for the next game.
6. 10 players will be permitted on the playing field in the 10U age division. 9 players will be permitted on the playing field for the 12U & 14U age division. 8 players must be present to start the game. Game time is forfeit time. A forfeited game will not be umpired. A 5-minute grace period (with a running clock) will be permitted for the 1st game only. If a player is injured and can not bat he is no longer allowed to re-enter the game. If a player is no longer able to play due to an injury their spot in the batting order will be skipped and no out must be taken.
7. All teams must have a minimum of 11 participating players on their roster and no more than 15.
8. Should a team forfeit two consecutive games without notifying the Recreation Department the team will be dropped from the league. Notification must be given two working days prior to the forfeiture.

9. The umpire will flip a coin to start the game and determine the home team. The umpire will keep score. Any discrepancies should be cleared up before the start of a new inning. After a new inning has been started the score from a previous inning will not be changed.
10. Bunting will be allowed. Swinging 3rd strike fouls will be unlimited. Shoes with metal cleats or spikes are not permitted by any player.
11. No protests are allowed on judgement calls of the officials. The official score sheet will be final. Concerns about officials must be made to the recreation supervisor. All protests must be filed by the head coach or the assistant coach at the Activity Center within twenty-four hours of the violation.
12. Each team must supply their own game balls. One new ball per league game. An official youth league baseball will be used.
13. Base paths in the 10U age division will be 60ft and pitching distance will be 46ft. Base paths in the 12U age division will be 70ft and pitching distance will be 48ft.
14. This is a player pitch league. Free substitution is allowed in the field, except the pitcher. The starting pitcher may be taken out and re-enter only once. Any substitute pitchers that are removed from pitching may not re-enter the game as a pitcher. Two trips to the mound in one inning requires the coach to remove the pitcher. Pitchers may only pitch 6 innings per day or six innings on two consecutive days.
15. No new inning shall be started after 1:10 hr/min of play. One additional inning will be played to break tie games. If the game is still tied after one extra inning then that game will end in a tie.
16. Players bat in rotation, all players must be in the batting order. Five runs or 3 outs constitute an inning in the 10U age division. 7 runs or 3 outs constitute an inning in the 12U & 14U age division. A 15 run lead after 3 innings or a 10 run lead after 5 innings concludes the game. Teams must exchange batting lineups before games.
17. In the 10U age division leading off is not permitted. Stealing is permitted, however base runners may not steal until the ball has crossed the plate. The batter is out on a dropped 3rd strike. In the 12U & 14U age division leading off and stealing are permitted. Batters may steal first base on a dropped third strike as long as 1st base is not occupied. If there are two outs a player is allowed to steal first base on a dropped third strike even if 1st base is occupied. If the batter forgets and walks past his team's on deck circle on a dropped third strike the umpire will call him out.
18. There will be no infield fly rule in the 10U age division. Runners are not forced to slide, this is a non-collision rule. When the ball is caught by the fielder and is in close proximity of any base/plate and in the umpire's discretion a play is eminent, it is the responsibility of the runner to avoid collision with the fielder either by sliding or avoiding the tag. If in the umpire's discretion, the collision is deliberate or there is too much contact the runner will be called out. If in the umpire's discretion the collision is malicious, the player can be called out and possibly ejected from the game. This is not a must slide rule, but a non-collision rule.
19. Batters, baserunners, and on deck batters must wear protective helmets with facemasks, chinstraps are highly recommended but not required. Catchers must wear complete protective gear. Only baseball bats are allowed, no t-ball or softball bats are allowed.

20. If the batter throws the bat he will receive on warning and will be called out if it happens a second time. If the bat is thrown and hits a defensive player the batter will automatically be called out.
21. Every field will use a double first base and both bases can be used by defense and offense.
22. Exterior jewelry is not permitted on players.
23. Players must have numbers on their uniforms for easy identification
24. Teams are required to exhibit sportsman-like conduct after each game by shaking hands.
25. Coaches are prohibited from coaching more than two teams in the same league.
26. Each team will be given 3 coaches passes for free entry into the ballpark. All other persons, excluding players, over the age of 12 and under the age of 65 must pay a \$2.00 entry fee and 65 and older must pay \$1.00.
27. Unsportsmanlike conduct will not be tolerated. If a coach, player, or fan is ejected from a game he or she must leave the park immediately. If the same person is ejected from another game he or she will be suspended indefinitely from the Republic Parks and Recreation programs pending a meeting with the Recreation Supervisor and/or the Parks and Recreation Director. Further problems from the team may result in a forfeit of the game.
28. The recreation supervisor reserves the right to make final determination on any rules or interpretations that may arise throughout the season.
29. The Code of Ethics must be signed by the head coach and the assistant coach and turned in at the coaches meeting.
30. Practices will be on a first come, first serve basis once the season begins except for weekends. Coaches please be courteous to other teams, everyone deserves to practice.
31. If a game is considered not complete due to weather conditions, it will be rescheduled from the beginning. A complete game will consist of 4 innings (3 ½ if the home team is ahead) or 25 minutes are left on the clock for a 70 minute game.
34. Lightning/Inclement Weather policy for games. During games if lightning is detected within a 0-5 mile radius games will be suspended for at least twenty (20) minutes. If lightning continues after (20) minutes any games that were suspended will be cancelled. After (30) minutes of delay all games will be cancelled.

All players will receive medallions at the completion of a terrific season!

*Coaches please maintain integrity, be an adult, and set a good example!

* Rainouts will be rescheduled on Saturdays.

Additional Rules for 9&10 Girls Softball & 9U boys baseball

All batters start with player pitch. There are **no Walks!** When four balls have been called on a batter, coach pitch rules apply, as follows:

Coaches pitch to their own batters.

No called strikes during coach pitch. Swinging and missing a pitch and foul balls will count.

The coach must pitch from the rubber.

The fielding pitcher must stand within the pitcher's circle.

The adult fielder is not allowed to field the ball. If the adult pitcher fields the ball the batter will be called out and the base runners must return to where they started.

The coach can then pitch up to 4 pitches, based on the number of strikes on the batter, which are retained from the player pitch.

Runners are not allowed to steal when the coach is pitching to a batter.

The maximum number of pitches allowed is 4 minus the # of strikes on the batter.

The only way someone can walk is if they are hit by a pitch.

The batter is not allowed to bunt when the coach is pitching.

balls called # strikes on batter Maximum # of Coach Pitches

4 minus 0 = 4

4 minus 1 = 3

4 minus 2 = 2

When the maximum # of pitches is reached, the ball must be hit fair or the batter is out except if the final pitch is fouled off, then the batter is given an additional pitch until the ball is hit fair or they swing and do not make contact. Foul balls and poor pitches count as pitches. A batter can also strike out by swinging and missing a pitch(es) before the maximum number of pitches is reached.